

[Book] Adobe After Effects Cc Classroom In A Book 2017 Release

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Adobe After Effects Classroom in a Book (2020 release)-Lisa Fridsma 2020-01-17 Adobe After Effects Classroom in a Book (2020 release) is the best-selling guide to Adobe's powerful motion graphics program. The 15 project-based lessons in this book teach students step-by-step the key techniques for working efficiently in After Effects and delivering in the widest possible range of media types. In addition to the key elements of the After Effects interface, this revised edition covers new features and techniques. Learn how to create, manipulate, and optimize motion graphics for film, video, DVD, the web, and mobile devices. Gain hands-on experience animating text and images, customizing a wide range of effects, tracking and syncing content, rotoscoping, removing unwanted objects, and correcting color. Learn to create 3D content with both After Effects and Maxon Cinema 4D Lite (included with the software). The online companion files include all the necessary assets for readers to complete the projects featured in each chapter. All buyers of the book get full access to the Web Edition: A Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

Adode After Effects CS3-Adobe Creative Team 2007 Bestselling book on After Effects - now fully revised for CS3.

Adobe After Effects CC-Adobe Creative Team 2013 The fastest, easiest, most comprehensive way to learn Adobe After Effects CC Classroom in a Book🎯, the best-selling series of hands-on software training workbooks, offers what no other book or training program does-an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. Adobe After Effects CC Classroom in a Book contains 14 lessons that cover the basics, providing countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you. Purchasing this book gives you access to the downloadable lesson files you need to work through the projects in the book, and to electronic book updates covering new features that Adobe releases for Creative Cloud customers. For access, go to www.peachpit.com/redeem and redeem the unique code provided inside this book. "The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-bystep instructions, and the project files for the students." Barbara Binder, Adobe Certified Instructor Rocky Mountain Training

Adobe After Effects CS4 Classroom in a Book-Adobe Creative Team 2010-04-16 Visual effects and motion graphics pros of all stripes - from broadcast professionals to VFX supervisors to Web designers who need to produce occasional video segments - will welcome the dramatically accelerated features provided in the brand-new After Effects CS4. This best-selling book has been revised to cover all that's new in this upgrade: the ability to import 3D layers from Photoshop; the Cartoon effect that converts live-action footage into stylized imagery; Adobe Device Central CS4, which lets you preview and test animations for mobile devices, and more. Designed around a single complex project that's broken down into manageable lessons, this book mimics a real-world workflow - but one that readers tackle at their own pace. Contains all the lesson files and footage readers need to complete the lessons. All of Peachpit's eBooks contain the same content as the print edition. You will find a link in the last few pages of your eBook that directs you to the media files. Helpful tips: · If you are able to search the book, search for "Where are the lesson files?" · Go to the very last page of the book and scroll backwards. · You will need a web-enabled device or computer in order to access the media files that accompany this ebook. Entering the URL supplied into a computer with web access will allow you to get to the files. · Depending on your device, it is possible that your display settings will cut off part of the URL. To make sure this is not the case, try reducing your font size and turning your device to a landscape view. This should cause the full URL to appear.

Adobe Audition CC Classroom in a Book-Adobe Creative Team 2013-05-30 The fastest, easiest, most comprehensive way to learn Adobe Audition CC Classroom in a Book®, the best-selling series of hands-on software training workbooks, offers what no other book or training program does—an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. Adobe Audition CC Classroom in a Book contains 15 lessons (and one bonus lesson on www.peachpit.com) that cover the basics, providing countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you. Purchasing this book gives you access to the downloadable lesson files you need to work through the projects in the book, and to electronic book updates covering new features that Adobe releases for Creative Cloud customers. For access, go to www.peachpit.com/redeem and redeem the unique code provided inside this book. "The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-bystep instructions, and the project files forthe students." Barbara Binder, Adobe Certified Instructor Rocky Mountain Training Adobe After Effects CS6 Digital Classroom-Jerron Smith 2012-07-03 Edit and apply effects for stellar visual and special effects This important resource is like having a personal instructor guiding you through each lesson, while you work at your own pace. It includes 10 self-paced lessons that let you discover essential skills and explore the new features and capabilities of Adobe After Effects. Every lesson is presented in full color with step-by-step instructions. Video tutorials and lesson files on a companion DVD were developed by the same team of professional instructors and After Effects experts who have created many of the official training titles for Adobe Systems. Combines a full-color, step-by-step instructional book along with lesson files and video training from expert instructors Written for After Effects CS6, a leading motion graphics and visual effects program that allows users to create and deliver compelling motion graphics and visual effects Demonstrates how to quickly get up to speed using After Effects to create and animate text, images, and video for the web, TV, and digital displays After Effects CS6 Digital Classroom takes you from the basics through intermediate-level topics, teaching you this complex software in a clear, approachable manner. DVD and other supplementary materials are not included as part of the e-book file, but are available for download after purchase.

Adobe After Effects CC Visual Effects and Compositing Studio Techniques-Mark Christiansen 2013 Covers the basics of Adobe After Effects, from color correction and keying to selection methods and motion tracking and provides tips and techniques to help readers become more productive with the program.

Hands-On Motion Graphics with Adobe After Effects CC-David Dodds 2019-04-27 Discover techniques to enhance your videos with complex animation Key Features Design, animate, and sequence a complete motion graphics project Work with compositions and pre-compositions to create animations speedily Maximize your motion graphics and visual effects skills Book Description If you're thinking seriously about making and publishing your videos with professional editing and animation, look no further! Adobe After Effects is a popular tool among video editors and YouTubers to enhance their videos and bring them to life by implementing visual effects and motion graphics. This book will take you right from the basics through to the advanced techniques in Adobe After Effects CC 2018. You will start by setting up your editing environment to learn and improve techniques to sharpen your video editing skills. Furthermore, you will work with basic and advanced special effects to create, modify, and optimize motion graphics in your videos. Lastly, you will not only learn how to create 2.5D animations, but also get to grips with using Cinema 4D Lite to build and animate complete 3D scenes. By the end of the book, you'll have learned how to package a video efficiently with the help of the projects covered. What you will learn Create a lower third project for a TV show with complex layers Work with shape layer animation to create an animated lyrics video Explore different tools to animate characters Apply text animation to create a dynamic film-opening title Use professional visual effects to create a VFX project Model, light, and composite your 3D project in After Effects Who this book is for If you're a student, professional, YouTuber, or anyone who is interested in video editing, animation, and motion graphics, this book is for you. You'll also find this resource useful if you're an Illustrator looking to put your creations in motion.

Adobe After Effects CC Classroom in a Book-Lisa Fridsma 2019 "The 15 project-based lessons in this book show users step-by-step the key techniques for working in After Effects. Learn how to create, manipulate, and optimize motion graphics for film, video, DVD, the web, and mobile devices. Gain hands-on experience animating text and images, customizing a wide range of effects, tracking and syncing content, rotoscoping, distorting and warping images and video, and correcting color"--

Adobe After Effects CC Classroom in a Book (2019 Release)-Brie Gyncild 2019

Adobe Premiere Pro CC Classroom in a Book (2019 Release)-Maxim Jago 2019-02-15 Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Premiere Pro CC (2018 release) choose Adobe Premiere Pro CC Classroom in a Book (2019 release) from Adobe Press. The 18 project-based lessons in this book show users step-by-step the key techniques for working in Premiere Pro. Learn to edit video in Adobe Premiere Pro CC 2019 and get the most out of your workflow. Learn how to take a project from beginning to end, organize media, add audio, create transitions, produce titles and captions, and add effects. Take your projects further by sweetening and mixing sound, compositing footage, adjusting color, using advanced editing techniques, managing projects, working with 360 video for VR headsets, animating graphics and video, exporting, and much more. Workflows incorporating Adobe Photoshop, Adobe After Effects, and Adobe Audition expand your creative options. The online companion files include all the necessary assets for readers to complete the projects featured in each chapter as well as ebook updates when Adobe releases relevant new features for Creative Cloud customers. All buyers of the book get full access to the Web Edition: a Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

Learn Adobe After Effects CC for Visual Effects and Motion Graphics-Joe Dockery 2019-03-15 Motion graphics are no longer just for movie and television screens. You now see motion graphics anywhere there's a moving image, including your desktop web browser, your smartphone, and on digital signage when you shop or travel. Creating motion graphics with Adobe After Effects can enhance your value as a creative professional. Learn Adobe After Effects CC by building cool creative projects that teach you how to: Apply and customize effects and layer styles, and use animation presets to apply pre-built animations and effect combinations Achieve advanced effects quickly using techniques such as green screen background removal, masking, speed changes, motion tracking, and animation in 3D space Animate individual layers of still graphics imported from Adobe Photoshop and Adobe Illustrator Animate text, including changing type size, letter spacing, rotation, and color over time, and flowing text along a path Create a set of visually consistent intro videos for a social media platform, while practicing efficient production techniques Export a motion graphics composition once and render multiple versions for different delivery media (such as television, web sites, and smartphones) This study guide uses over 7 hours of video integrated with text to help you gain real-world skills that will get you started in your career in motion graphics. It lays the foundation for taking the Adobe Certified Associate (ACA) certification exam and helps prepare you for an entry-level position in a competitive job market.

Adobe Acrobat DC Classroom in a Book-Lisa Fridsma 2019-03-14 Adobe Acrobat DC Classroom in a Book, Third Edition, is the most thorough and comprehensive way for you to learn how to reliably create, edit, share, and sign PDF documents and forms with Adobe Acrobat DC. Each of the 13 lessons in this step-by-step, project-based guide contains a project that builds on your growing knowledge of the program, while end-of-chapter review questions reinforce each lesson. This cross-platform (Mac and Windows) book shows you how to collaborate effectively through electronic reviews, easily work with PDFs across multiple platforms and devices (including via the Adobe Document Cloud service), and speed up your production and business task workflows with Acrobat DC. You will learn how to easily convert files from any application to PDF and how to directly edit text and images in PDF documents. You'll also learn how to build PDF forms, and to speed up business workflow by gathering feedback and approval using new shared document review features. And you'll learn how to create interactive forms and track responses within Acrobat, add signatures and security to PDF files, work with companion Acrobat apps, and much more. All of the project files used in the book's lessons are available for download.

Adobe Photoshop Classroom in a Book (2020 release)-Conrad Chavez 2019-12-27 Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Photoshop choose Adobe Photoshop Classroom in a Book (2020 release) from Adobe Press. The 15 project-based lessons show key step-by-step techniques for working in Photoshop, including how to correct, enhance, and distort digital images, create image composites, and prepare images for print and the web. In addition to learning the essential elements of the Photoshop interface, this revised edition for the 2020 release covers features like the new Object Selection tool, saving Cloud Documents for easy access from Photoshop on other devices such as the Apple iPad, removing objects with upgraded Content-Aware Fill, applying styles and objects such as gradients and shapes, instantly using redesigned Presets panels, and much more! The online companion files include all the necessary assets for readers to complete the projects featured in each chapter. All buyers of the book get full access to the Web Edition: A Web-based version of the complete ebook enhanced with video and multiple-choice quizzes

Adobe After Effects CC Classroom in a Book (2018 Release)-Brie Gyncild 2017 Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe After Effects CC (2018 release) choose Adobe After Effects CC Classroom in a Book (2018 release) from Adobe Press. The 15 project-based lessons in this book show users step-by-step the key techniques for working in After Effects. Learn how to create, manipulate, and optimize motion graphics for film, video, DVD, the web, and mobile devices. Gain hands-on experience animating text and images, customizing a wide range of effects, tracking and syncing content, rotoscoping, and correcting color. Create Motion Graphics templates in After Effects so colleagues can make specific edits in Premiere Pro without accidentally changing other critical settings. Learn to create 3D content with both After Effects and Maxon Cinema 4D Lite (included with the software). The online companion files include all the necessary assets for readers to complete the projects featured in each chapter as well as ebook updates when Adobe releases relevant new features for Creative Cloud customers. All buyers of the book get full access to the Web Edition: a Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

Adobe Illustrator CC Classroom in a Book (2019 Release)-Brian Wood 2018-12-10 Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Illustrator CC (2019 release) choose Adobe Illustrator CC Classroom in a Book (2019 release) from the best-selling series of hands-on software training workbooks from Adobe Press. The 15 project-based lessons show users the key techniques for realizing your creative potential with Adobe Illustrator CC. Following hands-on step-by-step projects, users create logos, illustrations, posters, and more. Explore the new streamlined Tools panel and all of the features essential for being creative in Illustrator, including working with the Shaper tool and Live Shapes along with dynamic symbols to streamline graphics creation. Create website assets and export them in multiple formats to support modern responsive web designs. From exacting illustration to free-form painting, you'll build a strong foundation in Illustrator as you progress through the lessons. The online companion files include all the necessary assets for readers to complete the projects featured in each. All buyers of the book get full access to the Web Edition: A Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

Adobe Animate Classroom in a Book (2020 release)-Russell Chun 2020-02-17 Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Animate choose Adobe Animate Classroom in a Book (2020 release) from Adobe Press. The 11 project-based step-by-step lessons in this book show users the key techniques for working in Animate. Adobe Animate provides more expressive tools, powerful controls for animation, and robust support for playback across a wide variety of platforms. Create interactive virtual reality immersive environments with VR 360 and VR Panorama documents. Gain advanced control over character animations with layer parenting and AI-driven lip syncing. Learn to create dynamic strokes with the new fluid brush, and work smarter with the revamped Timeline, Tools palette and Properties inspector. Support for SVG, WebGL, HTML5, animated GIFs, and HD video, and seamless collaboration with other designers and with other Adobe applications through Creative Cloud libraries make Adobe Animate the ideal development environment for creative animation and multimedia. Classroom in a Book is the best-selling series of hands-on software training books designed to help you learn the features of Adobe software quickly and easily. Developed by the training experts at Adobe Systems, these books offer complete, self-paced lessons designed to fit your busy schedule and help you learn the features of Adobe software quickly and easily. The online companion files include all the necessary assets for students to complete the projects featured in each chapter as well as eBook updates when Adobe releases new features for Creative Cloud customers. And all buyers of the book get full access to the Web Edition: a Web-based version of the complete eBook enhanced with video and interactive multiple-choice quizzes.

Adobe InDesign CC Classroom in a Book (2019 Release)-Kelly Kordes Anton 2018-12-26 Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe InDesign choose Adobe InDesign CC Classroom in a Book (2019 release) from Adobe Press. The 15 project-based step-by-step lessons show users the key techniques for working in InDesign. Designers will build a strong foundation of typographic, color, page layout, and document-construction skills that will enable them to produce a broad range of print and digital publications—from a simple postcard to an interactive Adobe PDF with form fields. The real-world tasks in this comprehensive book are presented in an easy-to-follow, step-by-step format and are designed to train beginning Adobe InDesign users in the program—from fundamental features to powerful layout and output skills. This book also enables experienced InDesign users to elevate their skills, understand best practices, and learn about new features.

Enhancements in this version target usability and productivity, including the ability to browse fonts visually, using Content Aware Fit for intelligent image placement, use Layout Adjust to automatically adjust layout when changing page sizes, and quickly access common controls in the Properties panel. The online companion files include all the necessary assets for readers to complete the projects featured in each lesson. All buyers of the book get full access to the Web Edition: A Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

Adobe Photoshop CS6 Classroom in a Book-Brie Gyncild 2012 Provides a series of lessons on the basic concepts, tools, techniques, and features of using Adobe Photoshop CS6, covering such topics as selection tools, layers, masks and channels, typographic design, vector drawing, editing video, Mixer Brush, and 3D images.

Creating Motion Graphics with After Effects-Chris Meyer 2013-02-11 Trish and Chris Meyer share over 17 years of hard-earned, real-world film and video production experience inside this critically acclaimed text. More than a step-by-step review of the features in AE, readers will learn how the program thinks so that they can realize their

own visions more quickly and efficiently. This full-color book is packed with tips, gotchas, and sage advice that will help users thrive no matter what projects they might encounter. Creating Motion Graphics 5th Edition has been thoroughly revised to reflect the new features introduced in both After Effects CS4 and CS5. New chapters cover the revolutionary new Roto Brush feature, as well as mocha and mocha shape. The 3D section has been expanded to include working with 3D effects such as Digieffects FreeForm plus workflows including Adobe Repoussé, Vanishing Point Exchange, and 3D model import using Adobe Photoshop Extended. The print version is also accompanied by a DVD that contains project files and source materials for all the techniques demonstrated in the book, as well as nearly 200 pages of bonus chapters on subjects such as expressions, scripting, and effects. Subjects include: Animation Techniques; Layer Management; Modes, Masks, and Mattes; Mastering 3D Space; Text Animation; Effects & Presets; Painting and Rotoscoping; Parenting, Nesting, and Collapsing; Color Management and Video Essentials; Motion Tracking and Keying; Working with Audio; Integrating with 3D Applications; Puppet Tools; Expressions; Exporting and Rendering; and much more.

Adobe Dimension Classroom in a Book (2020 release)-Keith Gilbert 2019-12-06 Adobe Dimension empowers graphic designers to create high-quality photorealistic imagery using 2D and 3D assets -- and if you have an Adobe Creative Cloud subscription, it's already included. Adobe Dimension Classroom in a Book (2020 release) offers complete hands-on training in 14 lessons that help you master it quickly and easily. Straight from Adobe Press, this is the latest in our best-selling series of official Adobe software training guides -- packed with self-paced lessons and downloadable files designed by Adobe training experts. Each chapter contains a project that builds on your growing knowledge of the program, and end-of-chapter review questions reinforce each lesson. Long-time Adobe design consultant and educator Keith Gilbert covers all you need to know about building scenes, applying and editing surface materials, customizing lighting, rendering, and much more -- even if you've never worked with 3D tools before! The online companion files include all the necessary assets for students to complete the projects featured in each chapter as well as eBook updates when Adobe releases new features for Creative Cloud customers. And all buyers of the book get full access to the Web Edition: a Web-based version of the complete eBook enhanced with video and interactive multiple-choice quizzes.

Adobe XD CC Classroom in a Book (2018 release)-Brian Wood 2018-02-28 The fastest, easiest, most comprehensive way to learn Adobe XD CC Classroom in a Book®, the best-selling series of hands-on software training workbooks, offers what no other book or training program does—an official training series from Adobe, developed with the support of Adobe product experts. Adobe XD CC Classroom in a Book (2018 release) contains 10 lessons that cover the basics and beyond, providing countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you. Purchasing this book includes valuable online extras. Follow the instructions in the book's "Getting Started" section to unlock access to: Downloadable lesson files you need to work through the projects in the book Web Edition containing the complete text of the book, interactive quizzes, videos that walk you through the lessons step by step, and updated material covering new feature releases from Adobe What you need to use this book: Adobe XD CC (2018 release) software, for either Windows or macOS. (Software not included.) Note: Classroom in a Book does not replace the documentation, support, updates, or any other benefits of being a registered owner of Adobe XD CC software.

Adobe Audition CC Classroom in a Book-. JAGO ADOBE CREATIVE TEAM (MAXIM.) 2018-10-30 The fastest, easiest, most comprehensive way to learn Adobe Audition CC Classroom in a Book®, the best-selling series of hands-on software training workbooks, offers what no other book or training program does—an official training series from Adobe, developed with the support of Adobe product experts. Adobe Audition CC Classroom in a Book contains 17 lessons that cover the basics and beyond, providing countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you. Purchasing this book includes valuable online extras. Follow the instructions in the book's "Getting Started" section to unlock access to: * Downloadable lesson files you need to work through the projects in the book * Web Edition containing the complete text of the book, interactive quizzes, videos that walk you through the lessons step by step, and updated material covering new feature releases from Adobe What you need to use this book: Adobe Audition CC software, for either Windows or macOS. (Software not included.) Note: Classroom in a Book does not replace the documentation, support, updates, or any other benefits of being a registered owner of Adobe Audition CC software.

Exam Prep for: Adobe After Effects CC Classroom in a Book ...-

After Effects CC Digital Classroom-Jerron Smith 2014-01-10 Edit and apply effects for stellar visual and special effects This important resource is like having a personal instructor guiding you through each lesson, while you work at your own pace. Each self-paced lesson lets you discover essential skills and explore the new features and capabilities of Adobe After Effects CC (Creative Cloud). Every lesson is presented in full color with step-by-step instructions. Video tutorials and lesson files on a companion DVD were developed by the same team of professional instructors and After Effects experts who have created many of the official training titles for Adobe Systems. Combines a full-color, step-by-step instructional book along with lesson files and video training from expert instructors Written for After Effects CC, a leading motion graphics and visual effects program that allows users to create and deliver compelling motion graphics and visual effects Demonstrates how to quickly get up to speed using After Effects to create and animate text, images, and video for the web, TV, and digital displays After Effects CC Digital Classroom takes you from the basics through intermediate-level topics, teaching you this complex software in a clear, approachable manner. DVD and other supplementary materials are not included as part of the e-book file, but are available for download after purchase.

Adobe Dreamweaver CC Classroom in a Book (2019 Release)-Jim Maivald 2018-12-12 Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Dreamweaver CC (2019 release) choose Adobe Dreamweaver CC Classroom in a Book (2019 release) from the best-selling series of hands-on software training workbooks from Adobe Press. The 15 project-based step-by-step lessons in this book show users the key techniques for working in Dreamweaver while editing and creating HTML and Cascading Style Sheets (CSS). Learn how to create webpages for the modern web; use and customize popular web frameworks to build webpages for a wide variety of desktop computers and mobile devices with a minimum of hand coding; incorporate graphics and text; add links to text and images; add interactive elements to your pages, such as HTML5-compatible interactivity; work with the latest HTML5 and CSS3 code and structures; and publish a finished site to the web. A 16th lesson (online) provides valuable hands-on experience in writing and working with code using shorthand and various productivity enhancements. The online assets also include bonus exercises for HTML and CSS, essential to a full understanding of web design and website development. The online companion files include all the necessary assets for readers to complete the projects featured in each lesson as well as eBook updates when Adobe releases relevant new features for Creative Cloud customers. All buyers of the book get full access to the Web Edition: a Web-based version of the complete eBook enhanced with video and multiple-choice quizzes.

Arthur Blackburn, VC-Andrew Faulkner 2008 By any measure Arthur Seaforth Blackburn was one of Australia's most remarkable soldiers. This, the first Blackburn biography, details the famous battles that shaped Australia.

The Photoshop Elements 8 Pocket Guide-Brie Gyncild 2009-10-26 Adobe Photoshop Elements 8 marries sophisticated capabilities with a user-friendly interface. That's why it's a good choice for just about anyone who wants to enhance and improve their photos. This pocket guide offers a quick introduction to Elements 8 and acts as a handy reference. Both Mac and Windows versions are covered along with new features such as People Recognition, Auto-Analyzer, any-size photo recomposition, one-step color and lighting adjustments, multiple computer photo library synchronization, and more. Other sections include common editing tasks, quick fixes, managing images in Organizer (Windows) and Bridge (Mac), and saving and sharing photos.

Adobe After Effects CC Classroom in a Book (2018 Release)-Lisa Fridsma 2017-12-14 Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe After Effects CC (2018 release) choose Adobe After Effects CC Classroom in a Book (2018 release) from Adobe Press. The 15 project-based lessons in this book show users step-by-step the key techniques for working in After Effects. Learn how to create, manipulate, and optimize motion graphics for film, video, DVD, the web, and mobile devices. Gain hands-on experience animating text and images, customizing a wide range of effects, tracking and syncing content, rotoscoping, and correcting color. Create Motion Graphics templates in After Effects so colleagues can make specific edits in Premiere Pro without accidentally changing other critical settings. Learn to create 3D content with both After Effects and Maxon Cinema 4D Lite (included with the software). The online companion files include all the necessary assets for readers to complete the projects featured in each chapter as well as eBook updates when Adobe releases relevant new features for Creative Cloud customers. All buyers of the book get full access to the Web Edition: a Web-based version of the complete eBook enhanced with video and multiple-choice quizzes.

Modeling and Animation Using Blender-Ezra Thess Mendoza Guevarra 2019-12-09 Discover the 3D-modeling and animation power of Blender 3D. This book starts with a brief introduction to Blender 3D including installation and the user interface. The following two chapters then introduce you to the upgraded tools in Blender 2.80 for 3D modeling, texturing, shading, and animation. The last chapter discusses the Blender game engine and all its core features. Along the way you'll see why Blender 3D has proved its competency in UV unwrapping, texturing, raster graphic editing, rigging, sculpting, animating, motion graphics, and video editing through the years. Modeling and Animation Using Blender gives a thorough tour of Blender Eevee, covering its new features and how to make best use of them. After reading this book you will have the confidence to choose Blender for your next project. What You Will Learn Master the features of Blender Eevee Work with modeling, animation, and much more using the updated software Understand important concepts such as physics and particles Who This Book Is For Art enthusiasts and professionals who want to learn Blender 3D. Blender 3D professionals who want to learn about the latest version would find the book useful.

Adobe Photoshop CC-ADOBE CREATIVE. TEAM 2013 Adobe Photoshop.

Adobe After Effects CC Classroom in a Book (2014 Release)-Andrew Faulkner 2014-12-16 Includes access code for Internet content.

Adobe Premiere Pro CC Classroom in a Book (2015 Release)-Maxim Jago 2015-09-16 Those creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Premiere Pro CC choose Adobe Premiere Pro CC (2015 release) Classroom in a Book from Adobe Press. The 19 project-based lessons in this book show readers step-by-step the key techniques for working in Premiere Pro. Readers learn to take a project from beginning to end where they'll get the basics on things like organizing media, using audio, creating transitions, producing titles, and adding effects. Once they have the basics down, they'll learn how to take their projects further by sweetening and mixing sound, compositing the footage, adjusting color, compressing and exporting files, and much more. ((Adobe Premiere Pro CC (2015 release) offers many new capabilities to the editor who needs quick results and this book covers the workflows required to get the job done. Best of all, the companion DVD (also available as an online download) includes lesson files so readers can work step-by-step along with the book. The online companion files include all the necessary assets for readers to complete the projects featured in each chapter as well as eBook updates when Adobe releases new features for Creative Cloud customers. And new to this release, all buyers of the book get full access to the Web Edition: a Web-based version of the complete eBook enhanced with video and interactive multiple-choice quizzes. As always with the Classroom in a Book, Instructor Notes are available for teachers to download.

After Effects Apprentice-Chris Meyer 2016-03-10 Whether you're new to After Effects and want to get up to speed quickly, or already a user who needs to become familiar with the new features, After Effects Apprentice was created for you. With 12 core lessons including a trio of projects combining After Effects with CINEMA 4D Lite, you'll learn how to tap this program's vast potential - whether you create motion graphics for network television, corporate communications, or your own projects. Fully updated to cover the major new features added in After Effects CC, this edition of the book presents a professional perspective on the most important features a motion graphics artist needs to master in order to use After Effects effectively. You'll learn to creatively combine layers; animate eye-catching titles; manipulate 3D space; color key, track or rotoscope existing footage to add new elements; and use effects to generate excitement or enhance the realism of a scene. Easy to follow, step-by-step instructions guide you through the features, with explanations of the "why" instead of just the "how" behind each technique. You'll learn more than just the tools; you'll learn skills that you can immediately put to work expressing your own ideas in your productions. USER LEVEL: Novice-Intermediate Topics include how to: • Animate, edit, layer, and composite a variety of media. • Manipulate keyframes and the way they interpolate to create more refined animations. • Use masks, mattes, stencils and blending modes to add sophistication to your imagery. • Create, animate, and extrude text and shape layers. • Explore 3D space, including using CINEMA 4D Lite. • Use tracking and keying to create special effects, such as replacing screen displays. A companion website at www.routledge.com/cw/meyer makes available for download all exercise source material and After Effects CC project files required to get the most out of this book.

The Photoshop Show Starring Russell Brown-Russell Brown 2004 A guide to Adobe Photoshop includes step-by-step instructions using innovative techniques to achieve creative designs and provides tips on using a photograph to turn a face into a monster.

Adobe InDesign Classroom in a Book (2020 release)-Tina DeJarld 2019-12-30 Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe InDesign choose Adobe InDesign Classroom in a Book (2020 release) from Adobe Press. The project-based step-by-step lessons show users the key techniques for working in InDesign. Designers will build a strong foundation of typographic, color, page layout, and document-construction skills that will enable them to produce a broad range of print and digital publications—from a simple postcard to an interactive Adobe PDF with form fields. The real-world tasks in this comprehensive book are presented in easy-to-follow lessons and are designed to train beginning Adobe InDesign users in the program—from fundamental features to powerful layout and output skills. The online companion files include all the necessary assets for readers to complete the projects featured in each lesson. All buyers of the book get full access to the Web Edition: A Web-based version of the complete eBook enhanced with video and multiple-choice quizzes.

The Photoshop CS5 Pocket Guide-Brie Gyncild 2010-05-26 In this handy new Pocket Guide, Photoshop expert Brie Gyncild introduces readers to the powerful features in Photoshop CS5, including new features like content-aware fill, HDR Pro, Bristle effects, Mixer Brush, and Puppet Warp. The book covers everything from navigating the interface and making basic edits to working with images in Camera Raw, making image corrections, and applying effects. There are chapters on merging photos, printing, and preparing images for the Web, as well as on organizing images in Bridge and automating tasks. This appealing, low-priced book is packed with quick results for people who want to jump in and get up to speed in Photoshop. This Pocket Guide offers a quick introduction to Photoshop CS5 and acts as a handy reference. It's exactly the guide many new Photoshop users want--no fluff; just the important stuff.

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Adobe Premiere Pro CS6 Classroom in a Book-Adobe Creative Team 2012 "Contains 19 lessons. The book covers the basics of learning Adobe Premiere Pro CS6 and provides countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you"--Back cover.

InDesign CC Digital Classroom-Christopher Smith 2013-09-04 Learn the newest version of Adobe's premiere page designsoftware—InDesign CC— with this completepackage Written by a team of expert instructors, this completebook-and-DVD package teaches even the most inexperienced beginnerhow to design eye-popping layouts for brochures, magazines,e-books, and flyers. Step-by-step instructions in the full-colorbook are enhanced by video tutorials on the companion DVD. Thirteenself-paced lessons let you learn Adobe InDesign CC (Creative Cloud)at your own speed; it's like having your own personal tutorteaching you the hottest new version of this leading page layoutsoftware. • Includes 13 self-paced lessons that take you fromInDesign basics through intermediate-level skills, allowing you tolearn at your own speed • Explores the new features and capabilities ofInDesign CC, the leading Adobe page design software • Features members of the AGI Creative Team who walk youthrough the latest version of Adobe InDesign • Contains step-by-step instructions in thefull-color book and video tutorials on the DVD, which work togetherto provide a clear understanding of the topic InDesign CC Digital Classroom is the ideal book-and-DVDtraining package to get you up to speed on InDesign so you cancreate designs that dazzle. Note: DVD and other supplementary materials are notincluded as part of the e-book file, but are available for downloadafter purchase.

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