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Astra Militarum-Games Workshop Design Studio 2013

Codex-Games Workshop 2002-01-01 At the very birth of the Imperium of Man, fully half of the Emperor's most trusted Space Marine Legions turned against him in a bitter civil war. Brother fought brother, and Mankind stood upon the very brink of extinction. Ten thousand years after their defeat, those same traitors still launch their black crusades out of the Eye of Terror, intent upon nothing less than the utter destrction of the Imperium and the death of its weaking Emperor. This book provides an army list and sections on background, hobby section and special characters to accompany the game.

Chaos Daemons-Robin Cruddace 2012

Codex Space Marines-Games Workshop 1998-01-01

Chaos Child-Ian Watson 2003-01-01 Devastated by the death of his closest friend, renegade Inquisitor Jac Draco renounces his fanatical faith in the God-Emperor and surrenders himself to the dark powers of Chaos in the hope of raising his friend from death. Original. his faith in the God-Emperor wavers, Jaq will find his life hanging in the balance. Original.

Codex Imperial Guard-Andy Chambers 2003-07 A supplement to the Warhammer 40,000 game. Describes in detail the Imperial guard army, its background and its heroes. Includes an army list, background, a hobby section and special characters.

Codex Dark Eldar-Jervis Johnson 2003-11

Baneblade-Guy Haley 2017-10-17 Fast-paced, hard-hitting military fiction featuring the Baneblade battle tank Mars Triumphant. By the blessing of the Ommissiah was the Mars Triumphant born - from the forges of the Adeptus Mechanicus, the mighty Baneblade super-heavy battle tank comes to bring death and destruction to the foes of the Imperium. During a bitter war against the orks in the Kalidar system, Lieutenant Lo Bannick joins the crew of the venerable tank, and as part of the 7th Paragonian Tank Company he witnesses combat from within one of the Astra Militarum’s mightiest war machines. But even as Bannick’s own dark past threatens to undo him, the Mars Triumphant may have met its match in the form of a terrifying new foe.

Dark Vengeance-C. Z. Dunn 2012

Militarum Tempestus-Games Workshop Design Studio 2014

Shadowsword-Guy Haley 2017-10-17 No-holds-barred tank warfare set amid the pitiless battlefields of the Warhammer 40,000 galaxy. Arriving in the Geratomro warzone, Honoured Lieutenant Bannick and the crew of the Baneblade Cortein’s Honour are assigned as close support to a company of Shadowsword Titan hunters and find themselves thrust into a deadly battle for the fate of three star systems. New and deadly allies throw into doubt all that Bannick has been told of the Imperium, threatening not only his life, but also his soul...

Desert Raiders-Lucien Soulban 2007 Science fiction-roman.

Shield of Baal-Josh Reynolds 2017-01-10 The Blood Angels Space Marines must defend their home world from the ravenous threat of the tyranid Hive Fleet Leviathan. A tendril of Hive Fleet Leviathan has reached the Cryptus shieldworlds. The Imperium musters its strength, for the aliens must be stopped here, as next in the hive fleet’s path is the home world of the Blood Angels Space Marines, Baal itself. Many are the battlefields and the price of victory is steep... On Phodia, the sons of Sanguinius give battle to the dreaded Spawn of Cryptus. At Lysios, the Adepta Sororitas and Tempestus Scions hold the line against Leviathan. Far from the fighting, Blood Angels Sergeant Jatiel finds himself pitted against another threat, the necrons of Anrakyr the Traveller who may yet have a crucial impact on the greater war.

The Imperial Infantryman’s Handbook-Graham McNeill 2020-09-29 The ultimate introduction to life as an Imperial Guardsman! Welcome to the Astra Militarum, Guardsman! You don't know it yet, but this book is your new best friend. In its pages, you'll find everything you need to know in order to defeat mankind's enemies and prove yourself worthy of being a trooper in the Imperial Guard. It'll teach you how to march, how to shoot, how to maintain your weapons (and how to request replacements if you misplace yours), and much more. Learn the prayers and benedictions that will protect you from your foes, and how to best kill each of the Imperium's enemies with minimum effort. It's the essential guide for every Guardsman. CONTENTS Imperial Munitorum Manual Imperial Infantryman's Uplifting Primer The Benedictions of the Emperor

Pandorax-CZ Dunn 2015-01-06 The latest novel in the Space Marine Battles series In the Pandorax System, on the death world of Pythos, an ancient secret that has laid buried for millennia has been unearthed... Ignorant of this terror, troopers of the Catachan 183rd, stranded on Pythos and under the command of Colonel 'Death' Strike, find themselves under attack by the forces of Chaos. Daemons in their thousands flock the sky, and none other than Warmaster Abaddon leads the attack. With the Death Guard and Black Legion arrayed against them, the Catachans appear to be doomed, until salvation arrives in the form of the entire Dark Angels Chapter, led by Master Azrael and a host of heroes. But what is the so-called 'Damnation Cache'? What secrets does it harbour and why has it also attracted the attention of the daemon-hunting Grey Knights?

First and Only-Dan Abnett 2015-01-01 The Sabbat World have been lost to the Imperium for many long centuries. Now, a crusade fights to reclaim them. In its midst are Colonel-Commissar Ibram Gaunt and his "Ghosts", the brave men of the Tanith First-and-Only. As they survive battle after battle, Gaunt and his men uncover an insidious plot to unseat the crusade's warmaster, a move that threatens to destabilise the war effort and undo all the good work and sacrifice of millions of soldiers. With no one to trust and nowhere to turn, Gaunt must find a way to expose the conspiracy and save his men from a needless death.

War of the Orks-Cavan Scott 2020-04-28 Zelia and her friends become embroiled in a war between two brutish tribes of green-skinned orks! Only by using their wits can they hope to survive this savage encounter... Still searching for the Emperor’s Seat, Zelia, Talen and Mekki arrive on the jungle planet of Weald. Accompanied by the ingenious Fleapit and the dashing Rogue Trader Amity, Zelia and her friends become embroiled in a war between two brutish tribes of green-skinned orks! Only by using their wits can they hope to survive this savage encounter...

Outer Dark-Robbie MacNiven 2018-09-18 With tyranid hive fleets approaching, the Carcharodons make a stand on the world of Piety V. If they can stop the xenos here, they will be able to end the menace before it begins. The Carcharodons’ remit is an unenviable one - this Chapter of Space Marines plies the dark areas of space, endlessly hunting down the enemies of mankind. Living on the edge, with no fixed base of operations, they are creatures shaped by their environment, renowned for their ruthlessness and their brutality. With a fresh wave of tyranid hive fleets approaching the galactic plane, the Carcharodons decide to use the world of Piety V as a bulwark. If they can stop the xenos here, they will be able to end the menace before it begins. But as they mobilise the planet’s defenders and fight the tyranids, the Carcharodons come to learn what the value of mankind truly is.

Codex-Games Workshop Staff 2006 Fantasirollespil.

Calamity-Brandon Sanderson 2020-09-08 Read the final book in the #1 New York Times bestselling Reckoners series by worldwide bestselling author Brandon Sanderson! When Calamity lit up the sky, the Epics were born. David's fate has been tied to their villainy ever since that historic night. Steelheart killed his father. Firefight stole his heart. And now Regalia has turned Prof, his closest ally, into a dangerous enemy. David knew Prof's secret, and kept it even when Prof struggled to control the effects of his Epic powers. But facing Obliteration in Babilar was too much. Once the Reckoners' leader, Prof has now embraced his Epic destiny. He's disappeared into those murky shadows of menace Epics are infamous for the world over, and everyone knows there's no turning back. . . . But everyone is wrong. Redemption is possible for Epics--Megan proved it. They're not lost. Not completely. And David is just about crazy enough to face down the most powerful High Epic of all to get his friend back. Or die trying.

Praise for the Reckoners series: #1 New York Times Bestselling Series "Another win for Sanderson . . . he's simply a brilliant writer. Period." --Patrick Rothfuss, author of the New York Times and USA Today bestseller The Name of the Wind "Action-packed." --EW.com "Compelling. . . . Sanderson uses plot twists that he teases enough for readers to pick up on to distract from the more dramatic reveals he has in store." --The A.V. Club

Daemonifuge-Kev Walker 2002 Deep in the cells of the Convent Priors, a woman touched by an inestimable force, sits in darkness. She is Ephrael Stern, Sister of Battle, an elite force vowed to root out heresy and corruption wherever they find it. She was discovered wandering alone on the barren world of Parnis, her unit destroyed, her body torn, her mind riven by madness -- and with a power inside her inextricably linked to the taint of Chaos.This exclusive graphic novel is presented in a sumptuous, oversized, hardcover edition and presents the entire first book of the awesome Daemonifuge re-edited and re-collected with additional, never-before-seen material. Daemonifuge: The Screaming Cage features stunning black & white CGI artwork, echoed today by titles such as Marvel's War Machine.

The 13th Black Crusade-Andy Hoare 2004 A collection of charts, maps, illustrations, and photographs complement a fascinating journey inside the Warhammer 40,000 world, which chronicles the last great crusade of the Chaos Warmaster Abaddon. Original.

The Master of Mankind-Aaron Dembski-Bowden 2018-06-26 As war splits the galaxy, the Emperor toils in the vaults beneath the Imperial Palace. But his great work is in peril, and the forces of Chaos are closing in... While Horus’ rebellion burns across the galaxy, a very different kind of war rages beneath the Imperial Palace. The ‘Ten Thousand’ Custodian Guard, along with the Sisters of Silence and the Mechanicum forces of Fabricator General Kane, fight to control the nexus points of the ancient eldar webway that lie closest to Terra, infested by daemonic entities after Magnus the Red’s intrusion. But with traitor legionaries and corrupted Battle Titans now counted among the forces of Chaos, the noose around the Throneworld is tightening, and none but the Emperor Himself can hope to prevail.

The Sabbat Worlds Crusade-Dan Abnett 2005 A chronicle of all the events, battles, and personalities in the Gaunt’s Ghosts series contains illustrations, maps, and photographs to bring the cataclysmic future war to life. Original.

Cadia Stands-Justin D. Hill 2018-03-06 The brutal war for Cadia is decided, as Lord Castellan Ursarkar Creed and the armies of the Imperium fight to halt the Thirteenth Black Crusade and prevent a calamity on a galactic scale. Under almost constant besiegement by the daemonic hosts pouring from the Eye of Terror, Cadia stands as a bulwark against tyranny and death. Its fortresses and armies have held back the hordes of Chaos for centuries, but that grim defiance is about to reach its end. As Abaddon’s Thirteenth Black Crusade batters Cadia’s defences and the armies of the Imperium flock to reinforce this crucial world, a terrible ritual long in the making comes to fruition, and the delicate balance of this brutal war shifts... From the darkness, a hero rises to lead the beleaguered defenders, Lord Castellan Ursarkar Creed, but even with the armoured might of the Astra Militarum and the strength of the Adeptus Astartes at his side, it may not be enough to avert disaster and prevent the fall of Cadia. While Creed lives, there is hope. While there is breath in the body of a single defender, Cadia Stands... but for how much longer?

Fifteen Hours-Mitchel Scanlon 2005-06-16 An inexperienced soldier receives his first taste of the horrors of combat against the monstrous orks on the nightmarish, futuristic battlefields of the Warhammer 40,000 world. Original.

Armageddon-Aaron Dembski-Bowden 2015-08-01 Black Templars Chaplain Grimaldus leads the defence of Hive Helsreach, a city in the path of a massive greenskin force on the war-wracked world of Armageddon. Battle rages and the Black Templars win several vital battles, but as the ork numbers grow and the Imperial defenders dwindle, Grimaldus and his loyal Sword Brethren are forced into a desperate last stand that will test the Chaplain's resolve and leadership to their limits.

Only War-Fantasy Flight Games 2012-10-16

Caiphus Cain-Sandy Mitchell 2012-01-06

Titanicus-Dan Abnett 2018-08-21 When the world of Orestes comes under attack by a force of Chaos Titans, the Imperial Titans of Legio Invicta stride out in defence of the vital forge world. Fresh from a hard-fought military campaign, one of the Imperium’s most celebrated Titan Legions, the Legio Invicta, prepares to ship out to the warzones of the Sabbat Worlds. However, while stopping at the forge world of Orestes for refit and repair, the Legio Invicta finds itself thrown back into battle when a force of Chaos Titans attacks. But as the god-machines of the Adeptus Titanicus stride to war, a sudden religious schism threatens to tear the Adeptus Mechanicus apart and destroy the very world they have pledged to protect, testing the resolve of the Imperial defenders to the limit.

Death World-Steve Lyons 2006 Science fiction-roman.

The Angel of Fire-William King 2013-06-04 Book one in the epic trilogy - now available in paperback At the dawn of the forty-first millennium, Lord Commander Macharius and his forces embark upon the re-conquest of over a thousand worlds. A man of steel and fire, Macharius is the only one with the will to lead the massed armies of the Imperium to victory. As the crusade rolls onwards, it reaches the world of Karsk. In the city of Irongrad, the Imperial forces face the crusade’s end, unless Macharius and his army can defeat the dreaded Angel of Fire. What ancient perils may yet lie outside the Imperium and the dominion of mankind?

Dead Men Walking-Steve Lyons 2010-11-30 When the necrons rise, a mining planet descends into a cauldron of war and the remorseless foes decimate the human defenders. Salvation comes in an unlikely form - the Death Korps of Kreig, a force as unfeeling as the Necrons themselves. When the two powers go to war, casualties are high and the magnitude of the destruction is unimaginable.

Helsreach-Aaron Dembski-Bowden 2020-12-08 Black Library presents the Masterworks - a curated collection of novels celebrating the very best science fiction and fantasy set in the worlds of Warhammer. When the world of Armageddon is attacked by orks, the Black Templars Space Marine Chapter are amongst those sent to liberate it.

Chaplain Grimaldus and a band of Black Templars are charged with the defence of Hive Helsreach from the xenos invaders in one of the many battlezones. But as the orks numbers grow and the Space Marines dwindle, Grimaldus faces a desperate last stand in an Imperial temple. Determined to sell their lives dearly, will the Black Templars hold on long enough to be reinforced, or will their sacrifice ultimately be in vain?

Fist of Demetrius-William King 2014-06 As the crusade reaches its apex, Lord Solar Macharius is drawn by a prophecy to the world of Demetrius in search of an ancient artefact - the Fist of Demetrius. Rumours and legends abound of the artefact's providence as a weapon of a primarch, the lords of Horus Heresy. With it, Macharius believes his success and victory is assured but others crave this potent weapon, and the dark eldar will do anything to obtain it.

Hereticus-Dan Abnett 2015-09-15 Part three of the epic Eisenhorn trilogy returns Hunted by his former allies as a radical and enemy of the Imperium, Inquisitor Gregor Eisenhorn must fight to prove that he remains loyal as he tracks down a dangerous heretic whom the Inquisition believes dead – the dread former Inquisitor Quixos. As he grows more desperate for victory, Eisenhorn uses ever darker means to achieve his goals - but how far can he go using the weapons of the enemy until he becomes that very enemy - and no different to the traitor he hunts?

Rebel Winter-Steve Parker 2007 On the snowy wastes of Danik’s World, a regiment of the Vostroyan Imperial Guard is ordered to hold their ground to protect the retreat of other Imperial forces. But when their own orders come to move back, they discover they have been left stranded behind enemy lines. Can the Guardsmen ever fight their way back to safety?

Space Wolves- 2018
Tau Empire-Jeremy Vetock 2012
Tyranids- 2012

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